

Subject card

Subject name and code	Films on art, videoart and net-art - theory and practice, PG_00148585						
Field of study	Film and Audio-Visual Culture Studies						
Date of commencement of studies	October 2026		Academic year of realisation of subject		2027/2028		
Education level	Master's studies		Subject group		Obligatory subject group in the field of study Subject group related to practical vocational preparation		
Mode of study	full-time studies		Mode of delivery		at the university		
Year of study	2		Language of instruction		Polish		
Semester of study	4		ECTS credits		3.0		
Learning profile	practical		Assessment form		credit		
Conducting unit	Institute of Culture Studies -> Faculty of Languages -> Rector						
Name and surname of lecturer (lecturers)	Subject supervisor		dr Grażyna Świętochowska				
	Teachers						
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	0.0	20.0	0.0	0.0	0.0	20
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	20		5.0		50.0	75
Subject objectives	To acquire knowledge of the correspondence of various artistic arts (especially fine arts) with audiovisual and digital media; to become acquainted with the specifics of the art film as an example of educational cinema and/or a form of art criticism; to acquire basic knowledge of video art; to become acquainted with the specifics and forms of net-art; to make practical use of the knowledge acquired to prepare a film about art, video art or net-art.						

Learning outcomes	Course outcome	Subject outcome	Method of verification
	[WOFKAMU2_K04] She/he can work in a production group and, regardless of their function, they can show initiative and willingness to solve common problems.	Is able to work in a group preparing a videoart and, regardless of his/her function, is able to show initiative and willingness to solve common problems.	[SK1] oral statement/conversation/discussion [SK2] presentation/project/paper/report [SK5] implementation of a problem task
	[WOFKAMU2_K03] He/she is responsible for the audiovisual equipment entrusted to him and for work safety.	He/she is responsible for the audiovisual equipment entrusted to him/her and for the safety of his/her work during the preparation of the practical credit work.	[SK1] oral statement/conversation/discussion [SK2] presentation/project/paper/report [SK5] implementation of a problem task
	[WOFKAMU2_K02] Understands the responsibility that comes with leading a production group.	Understands the responsibility that comes with leading a team with which to prepare a credit project.	[SK1] oral statement/conversation/discussion [SK2] presentation/project/paper/report [SK5] implementation of a problem task
	[WOFKAMU2_K01] Critically evaluates his/her activity in the group and the results of teamwork related to audiovisual production.	Critically evaluates his/her group activity and the results of the teamwork involved in the preparation of the credit work or credit project.	[SK1] oral statement/conversation/discussion [SK2] presentation/project/paper/report [SK5] implementation of a problem task
	[WOFKAMU2_U03] Can manage a group, choosing the right procedures, methods of action and tools leading to the implementation of the task.	Able to lead a group, selecting methods of action appropriate to the work on an art film.	[SU1] oral statement/conversation/discussion [SU2] presentation/project/paper/report [SU5] implementation of a problem task
	[WOFKAMU2_U04] In the implementation of practical tasks, the student is able to use modern information technologies and professional audiovisual equipment.	Knows how to use modern information technologies and professional audiovisual equipment in the production of an art film.	[SU2] presentation/project/paper/report [SU5] implementation of a problem task
	[WOFKAMU2_U05] He/she has in-depth technical skills needed to make short films and other audiovisual forms.	Possesses the in-depth workshop skills needed to make short art films.	[SU1] oral statement/conversation/discussion [SU2] presentation/project/paper/report [SU5] implementation of a problem task
	[WOFKAMU2_U02] He/she is able to independently acquire knowledge, plan activities and solve problems related to the production of short audiovisual forms.	Is able to independently acquire knowledge, plan activities and solve problems related to the production of short art films.	[SU1] oral statement/conversation/discussion [SU2] presentation/project/paper/report [SU5] implementation of a problem task
	[WOFKAMU2_K05] Is aware of the importance of intellectual integrity and respect for production copyright.	Is aware of the importance of intellectual honesty and respect for copyright, as demonstrated in the work prepared for the course credit.	[SK2] presentation/project/paper/report
	[WOFKAMU2_U08] He/she can independently prepare a project, scientific, artistic or organizational, commissioned by the supervisor.	Able to prepare video art independently after consultation with the instructor.	[SU1] oral statement/conversation/discussion [SU2] presentation/project/paper/report
	[WOFKAMU2_U09] In contacts with film experts and audiovisual creators, he/she uses scientific or professional vocabulary.	Uses a scientific or professional vocabulary when interacting with film and video artists.	[SU1] oral statement/conversation/discussion [SU2] presentation/project/paper/report [SU5] implementation of a problem task
	[WOFKAMU2_W03] He/she knows the current stylistic and workshop trends in the production and implementation of audiovisual forms.	Is familiar with current stylistic and workshop trends in art film production and making.	[SW1] oral statement/conversation/discussion [SW5] implementation of a problem task
	[WOFKAMU2_W06] He/she characterizes the relationship between the theory of film and new media and the possibility of their use in professional practice related to the production of short audiovisual forms.	Characterises the relationship between film and new media theory and the possibility of their use in professional practice related to video art making.	[SW1] oral statement/conversation/discussion [SW2] presentation/project/paper/report [SW5] implementation of a problem task

	Course outcome	Subject outcome	Method of verification
	[WOFKAMU2_W08] He/she understands the evolution of the language of film and new media against the background of other artistic disciplines.	He/she understands the evolution of the language of film and new media against other artistic disciplines and applies this thinking to his/her own video art work.	[SW1] oral statement/ conversation/discussion [SW2] presentation/project/paper/ report [SW5] implementation of a problem task
	[WOFKAMU2_W09] He/she has an in-depth knowledge of contemporary culture and media convergence.	He/she has an in-depth knowledge of contemporary culture and media convergence enabling him to work on his/her own video art.	[SW2] presentation/project/paper/ report [SW5] implementation of a problem task
Subject contents	On the correspondence of artistic arts (especially fine arts) with audiovisual and digital media Film about art as an example of educational cinema and/or a form of art criticism Video art (early video art, from the 1970s to the present) Specifics and forms of net-art Selected Polish and foreign video artists Between feature film and video art: experiments in recent Polish cinema Important visual artists, e.g. Bill Viola, Michael Snow, Chris Marker, Steve McQueen Post-internet art.		
Prerequisites and co-requisites			
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	attendance and active participation in classes	80.0%	20.0%
	systematic preparation of topics indicated by the instructor (written or oral)	51.0%	20.0%
	completion of a video or written assignment	51.0%	60.0%
Recommended reading	Basic literature	• M. Hendrykowska, Elementy wyjaśniania w filmie o sztuce, Poznań 1988. • Z. Czeczot-Gawrak, Film o sztuce: nowe zjawisko krytyki artystycznej, Wrocław 1974. • Z. Czeczot-Gawrak, Filmowa prezentacja sztuki: architektura, malarstwo, rzeźba, grafika, sztuka ludowa, rzemiosło, Warszawa 1979. • R. Kluszczyński, Zarys historii sztuki wideo w Polsce, culture.pl. • R. Kluszczyński, Film-wideo-multimedia: sztuka ruchomego obraz w erze elektronicznej, Kraków 2002. • E. Wójtowicz, Net art, Krakow 2008.	
	Supplementary literature	• Kino-sztuka. Zwrot kinematograficzny w polskiej sztuce współczesnej, red. Ł. Ronduda, J. Majmurek, Warszawa 2015. • K. Wróbel, Nie takie wideo straszne, czyli szkice do historii sztuki wideo w Polsce, Quart nr 3 (17) 2010, s. 5373. • M. Jankowska, Film artystów. Szkice z historii filmu plastycznego i ruchu foto-medialnego w Polsce w latach 1957-1981, Toruń 2002. • M. Jankowska, Wideo, wideo instalacja, wideo performance w Polsce w latach 1974-1994, Warszawa 2004.	
	eResources addresses		
Example issues/ example questions/ tasks being completed	Preparation of your own video art on a selected topic (individually or in a group) Analysis of a selection of recent videoart (in a small group during class) and presentation in the forum		
Work placement	Not applicable		

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