University of Gdańsk

Subject card

Subject name and code	History of Architecture, PG_00190249		
Field of study	Historical game design		
Date of commencement of studies	October 2026	Academic year of realisation of subject	2027/2028
Education level	Bachelor's studies	Subject group	Obligatory subject group in the field of study Subject group related to scientific research in the field of study
Mode of study	full-time studies	Mode of delivery	at the university
Year of study	2	Language of instruction	Polish
Semester of study	4	ECTS credits	2.0
Learning profile	academic	Assessment form	credit
Conducting unit	Faculty of History -> Rector		
Name and surname of lecturer (lecturers)	Subject supervisor	prof. dr hab. Rafał Makała	
	Teachers		

Lesson types

Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
Number of study hours	0.0	30.0	0.0	0.0	0.0	30

E-learning hours included: 0.0

Learning activity and number of study hours

Learning activity	Participation in didactic classes included in study plan	Participation in consultation hours	Self-study	SUM
Number of study hours	30	0.0	20.0	50

Subject objectives

The aim of the course is to enable students to learn about the most important issues and specifics of the history of architecture as part of the history of art. This includes, in particular, learning about the mechanisms of creation and evolution of architectural forms and compositions. In addition, during the course, participants will be acquainted with the basics of art-historical methodology regarding architecture in such a way that they can acquire the knowledge necessary for professional activity on their own.

Learning outcomes

Course outcome	Subject outcome	Method of verification
[PGHL3_U04] Participates in discussions on history, cultural heritage, and the creative industries, presenting and evaluating different opinions and viewpoints		
[PGHL3_W04] Characterizes the achievements of historiography, taking into account the main research directions in historical studies and related disciplines, and recognizes the existence of differing perspectives shaped by national and cultural contexts		
[PGHL3_K01] Critically evaluates his/her own knowledge, demonstrating readiness to expand it and to seek expert advice when encountering difficulties in independently solving a problem.	To educate students in understanding the need to acquire knowledge about specific objects and architectural styles when carrying out tasks related to the creation of historical games.	[SK4] test/exam - oral or written

<table>
<tr><td>Subject contents</td><td colspan="2">Defining architectural styles and forms
General chronology and geography of architectural development in Europe

Specificity of architecture in non-European countries

Key issues related to architectural analysis

Architecture and urban planning and spatial assumptions

Semantics of architecture

Use of architecture in film and new media

A detailed breakdown of topics will be provided at the first class of each semester.</td></tr>
<tr><td>Prerequisites
and co-requisites</td><td colspan="2"></td></tr>
<tr><td>Assessment methods
and criteria</td><td colspan="2"><table><tr><th>Subject passing criteria</th><th>Passing threshold</th><th>Percentage of the final grade</th></tr><tr><td></td><td>51.0%</td><td>100.0%</td></tr></table></td></tr>
<tr><td rowspan="3">Recommended reading</td><td>Basic literature</td><td>David Watkin, History of Western Architecture, Warsaw 2001

Tomasz Torbus, Conventional Castles of the Teutonic Order in Prussia, Gdańsk 2023.

Peter Murray, Architecture of the Italian Renaissance. Toruń, Wrocław 1999.

Stanisław Mossakowski, Royal Palace of Sigismund I at Wawel, Warsaw 2015.

Ernst H. Gombrich, On Art, Warsaw 1998 (and subsequent editions)</td></tr>
<tr><td>Supplementary literature</td><td>Wojciech Bałus, Gothic Without God? In the Circle of Symbolic Meanings of 19th-Century Sacral Architecture, Toruń 2011.

Franco Borsi, The Monumental Era. European Architecture and Design 1929-1939, New York 1987.

Edward Dimendberg, Film Noir and the Spaces of Modernity, Cambridge, Mass. and London 2004.

Donald J. Olsen, The City As a Work of Art, London-Paris-Vienna 1986.

Juhani Pallasmaa, Eyes of the Skin. Architecture and the Senses, Kraków 2012.

Otto von Simson, Gothic Cathedral. Its Birth and Meaning, Warsaw 1989.

Charles Jencks, Modern Movement in Architecture, Warsaw 1987.</td></tr>
<tr><td>eResources addresses</td><td></td></tr>
<tr><td>Example issues/
example questions/
tasks being completed</td><td colspan="2">The problem of defining architectural styles and forms
General chronology and geography of the development of architecture in Europe

Specificity of architecture in non-European countries

Key issues related to the analysis of architecture

Architecture and urban planning and spatial assumptions

Semantics of architecture

Use of architecture in film and new media

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<tr><td>Work placement</td><td colspan="2">Not applicable</td></tr>
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