

**Subject card**

Subject name and code	Programming, PG_00193434						
Field of study	Quantum Information Technology						
Date of commencement of studies	October 2026	Academic year of realisation of subject			2026/2027		
Education level	Master's studies	Subject group			Obligatory subject group in the field of study		
Mode of study	full-time studies	Mode of delivery			at the university		
Year of study	1	Language of instruction			English		
Semester of study	1	ECTS credits			3.0		
Learning profile	academic	Assessment form			credit		
Conducting unit							
Name and surname of lecturer (lecturers)	Subject supervisor		dr hab. inż. Piotr Mironowicz				
	Teachers						
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	15.0	0.0	0.0	30
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	30		0.0		45.0	75
Subject objectives	The aim of this course is to provide a student a comprehensive overview of programming methodology that can be useful in further independent research in quantum information						
Learning outcomes	Course outcome		Subject outcome			Method of verification	
	[QITL3_W02] knows and understands on deepened level key and selected advanced detailed issues in the field of quantum information technology, including methods of their research and development, and their applications in the context of dynamic technological changes, in particular in the area of information processing, cryptography and the development of advanced computing systems						
	[QITL3_W01] knows and understands in depth selected facts, objects and phenomena, as well as the methods and theories related to them, explaining the complex relationships between them, constituting advanced general knowledge in the field of quantum information technology, as well as the scientific research methodology specific to this discipline and its importance in the context of contemporary directions of development of science and technology						

Subject contents	Review and systematics of programming languages. Imperative and declarative programming. History and labor market. Programming environments. Program structure in C ++, Python, Matlab. Basic constructions. Variables, loops, conditional statements, functions, I / O operations, operators. Object-oriented programming. Classes. Basic data structures. Array, list, heap, map, graph. Code organization. Comments, headers, libraries, naming conventions. Programming Pragmatics. Programming styles. Version control systems. Doxygen. Recursion. Dynamic programming. Basic algorithms. Searching, sorting, graph searching. STL library in C ++. Design patterns. Processes and threads. Multi-threaded programming. Data Representations. XML. Sparse matrices. COO and CRS formats. Functional programming. Numerical Methods. Newton-Raphson method, Simpson method, Runge-Kutta method, matrix decompositions. Numpy and scipy packages in Python. Matlab QETLAB package. Linear and semi-definite programming. Solvers. Computational models. Turing machine. Church's thesis. Computational and memory complexity of algorithms. Complexity classes P, NP, NPC, PSPACE. Compilation process and parameters. Debugging and profiling. Unit tests. Code optimization techniques. Language interoperability. MEX files in Matlab. Extension modules in Python. CISC and RISC architectures. Flynn taxonomy. MMX, SSE, AVX instruction sets. Programming on graphic cards. CUDA, PyTorch. Virtual machines and emulators. Bytecode in Python. Assembler and low-level code optimization. BPP, BQP, QMA complexity classes. Quantum programming languages		
Prerequisites and co-requisites	None.		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	laboratory part: test	51.0%	50.0%
	lecture part: test	51.0%	50.0%
Recommended reading	Basic literature	None.	
	Supplementary literature	None.	
	eResources addresses		
Example issues/ example questions/ tasks being completed			
Work placement	Not applicable		

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