University of Gdańsk

Subject card

Subject name and code	The Educational Role of Video Games, PG_00206907						
Field of study	Pre-school and Early School Education						
Date of commencement of studies	October 2026		Academic year of realisation of subject	2030/2031			
Education level	uniform Master's studies		Subject group	Obligatory subject group in the field of study Optional subject group Subject group related to scientific research in the field of study			
Mode of study	full-time studies		Mode of delivery	at the university			
Year of study	5		Language of instruction	Polish			
Semester of study	10		ECTS credits	1.0			
Learning profile	academic		Assessment form	credit			
Conducting unit							
Name and surname of lecturer (lecturers)	Subject supervisor		dr hab. Małgorzata Cackowska, prof. UG				
	Teachers						
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	0.0	0.0	0.0	15
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	15		0.0		10.0	25
Subject objectives	nie dotyczy						

<table>
<tr><td>Learning outcomes</td><td>
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<tr><th>Course outcome</th><th>Subject outcome</th><th>Method of verification</th></tr>
<tr><td>[PPWJ5_K07] The graduate has social competences enabling them to design and implement activities aimed at axiological education and values education - introducing children or learners to the world of values and social competences</td><td>nie dotyczy</td><td>[SK2] presentation/project/paper/ report
[SK3] text preparation/written work</td></tr>
<tr><td>[PPWJ5_K03] The graduate has social competences enabling them to build relationships of mutual trust between all entities in the upbringing and education process, including parents or guardians of a child or learner, and involve them in activities conducive to educational effectiveness</td><td>nie dotyczy</td><td>[SK6] demonstration of practical skills</td></tr>
<tr><td>[PPWJ5_W11] The graduate knows and understands to an in-depth level-He/she has advanced, structured and theoretically based knowledge of the importance and possibilities of purposeful and diverse use of play in the process of raising and educating children</td><td>nie dotyczy</td><td>[SW1] oral statement/ conversation/discussion</td></tr>
<tr><td>[PPWJ5_U13] The graduate has the skills enabling them to rationally manage the class time in accordance with the principles of mental work techniques, responsibly and purposefully organise the child's (learner's) extracurricular work, respecting his or her right to rest</td><td>nie dotyczy</td><td>[SU5] implementation of a problem task
[SU6] demonstration of practical skills</td></tr>
<tr><td>[PPWJ5_U09] The graduate has the skills enabling them to identify spontaneous behaviours of children or learners as educational and didactic situations and use them in the educational process, and to achieve therapeutic goals</td><td>nie dotyczy</td><td>[SU1] oral statement/conversation/ discussion
[SU2] presentation/project/paper/ report</td></tr>
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<tr><td>Subject contents</td><td>nie dotyczy</td></tr>
<tr><td>Prerequisites and co-requisites</td><td></td></tr>
<tr><td>Assessment methods and criteria</td><td>
<table>
<tr><th>Subject passing criteria</th><th>Passing threshold</th><th>Percentage of the final grade</th></tr>
<tr><td>project</td><td>51.0%</td><td>80.0%</td></tr>
<tr><td>nd</td><td>51.0%</td><td>20.0%</td></tr>
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<tr><td>Recommended reading</td><td>
<table>
<tr><td>Basic literature</td><td>nie dotyczy</td></tr>
<tr><td>Supplementary literature</td><td>nie dotyczy</td></tr>
<tr><td>eResources addresses</td><td></td></tr>
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<tr><td>Example issues/ example questions/ tasks being completed</td><td>nie dotyczy</td></tr>
<tr><td>Work placement</td><td>Not applicable</td></tr>
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